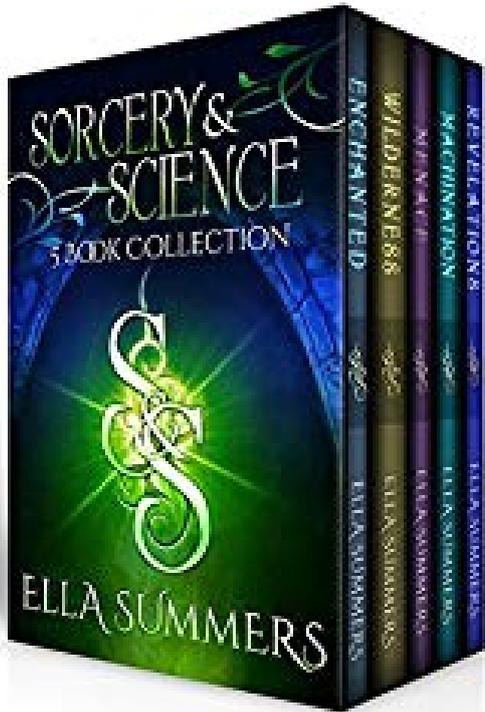


Sorcery & Science: 5 Book Collection



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Mercenaries and assassins, sorcerers and engineers, spies and kings. Magic and technology collide in five fantasy books of action, adventure, intrigue, and romance. This collection includes the first five books in the Sorcery and Science epic fantasy series: Enchanted, Wilderness, Menace, Machination, and Revelations. Book 1: Enchanted Born in the land of magic, Ariella has never cared for the nightmare world of technology beyond Elitia's borders: airships, bombs, some dubious thing the humans call fusion energy. Her last encounter with technology very nearly killed her, and she's not eager for a rematch. But then her friend Davin, the crown prince of Elitia, is abducted by agents of the Avan Empire.

To save the man she secretly loves, she has to travel beyond Elitia to the Avan capital city. Her only hope lies with rogue mercenary Everett—and trying to fight technology with magic. Everett, mercenary and rescue mission expert extraordinaire, knows he's in for trouble as soon as he sees his latest client. Ariella is Elition; the enormous glowing sword she carries around won't let him forget that, just as he can't forget the last time he crossed paths with Elition magic. Ten of his friends died, victims of telekinetic sorcery, and Everett learned to be very wary of magic. But Ariella is offering him a substantial reward for his help—if they can save Davin before the Avans' unknown endgame plays out. Book 2: Wilderness Veteran mercenary Everett Black is not in the habit of turning down good money. Then again, no one has ever offered him a job to set off into the Elition Wilderness, a vast land where magic reigns and electronics die. As secretive as they are powerful, the Elitions would kill him if they caught him there. He has little reason to risk the Elitions' wrath just to rescue two teenage princes—especially not the heirs to the Selpe Empire, which destroyed the city he called home and is

now hunting down every last survivor. But if he cannot save them, then the empire's most demented aristocrats will seize power, and things will get a whole lot worse for him. And to succeed, Everett has to put his trust in three dubious allies: Cameron, a runaway Elition teenager; Isis, a charming young guide with a guarded secret; and Jason, an assassin with a notorious reputation for killing Selpes. Book 2.5: Menace Four tales of magic, technology, and adventure plunge deeper into the fantasy world of Sorcery and Science. Past and parallel events shape the series plot. Includes the stories: "Phantom of Death", "The Maze of Mechanical Menaces", "Phantom's Kiss", "Death's Waltz". Book 3: Machination For sixteen years, the alliance between the sorcerers of Elitia and the technology-powered Selpe Empire has held. But forces from both outside and within want to see that bond broken—and now they may finally succeed. When the Selpe emperor is assassinated the same night his twin half-Elition sons vanish without a trace, the high king of Elitia tasks Ariella with uncovering a traitor in the Selpe ranks. She has never felt comfortable chasing conspiracies. If she doesn't solve this one, though, the traitor will strike again—and the rule of the Selpe Empire will fall to those who want to turn her and every other Elition into living weapons. Desperate times call for unlikely allies.